

1. Concept of Manifold.

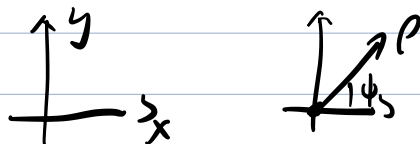
The spacetime of SR - Minkowski spacetime is an example of Manifold.

Informally, an N -dimensional manifold is a set of objects that locally resembles N D Euclidean space \mathbb{R}^N

↓
there exists a map ϕ from N D manifold M to an open subset of \mathbb{R}^N that is one-to-one and onto

$$x^a \quad \mathbb{R}^N \quad x^1, x^2, \dots, x^N$$
$$a = 1, \dots, N$$

2. Coordinate.



The coordinate are not unique. (ϕ map change)

E.g. 1

The Euclidean plane \mathbb{R}^2 is a 2D manifold that can be covered globally with the usual Cartesian coordinate x, y .

$$(\varrho, \phi) \quad 0 \leq \varrho \leq \infty \quad 0 \leq \phi < 2\pi$$

$\varrho=0$. indeterminate.

e.g. α . coordinate (θ, ϕ) on the 2-sphere S^2

$$x^2 + y^2 + z^2 = 1$$

$$0 \leq \theta \leq \pi \quad 0 \leq \phi < 2\pi \quad \begin{matrix} \theta = 0 \\ \theta = \pi \end{matrix}$$

$\phi \Rightarrow$ indeterminate.

curve. / plane (surface)

N D $M < N \Rightarrow$ submanifold. (surface)

$$\begin{aligned} \chi^a &= \chi^a(u) \\ &\hookrightarrow u^1, u^2, \dots, u^N \\ &\downarrow \end{aligned}$$

$$\chi^a = \chi^a(u^1, u^2, \dots, u^M)$$

$M = N - 1 \Rightarrow$ hypersurface.

$$f(x^1, x^2, \dots, x^N) = 0.$$

Coordinate transformation.

$$\chi^a \Leftrightarrow \chi'^a$$

consider two neighboring points P & Q .
with coordinate χ^a , $\chi^a + dx^a$.

$$d\chi'^a = \sum_{b=1}^N \frac{\partial \chi'^a}{\partial \chi^b} dx^b$$

$$J (\text{jacobian}) = \begin{pmatrix} \frac{\partial x'^1}{\partial x^1} & \dots & \frac{\partial x'^1}{\partial x^N} \\ \vdots & & \vdots \\ \frac{\partial x'^N}{\partial x^1} & \dots & \frac{\partial x'^N}{\partial x^N} \end{pmatrix}$$

$$\sum_{b=1}^N \frac{\partial x'^a}{\partial x^b} \frac{\partial x^b}{\partial x'^c} = \frac{\partial x'^a}{\partial x'^c} = \delta^a_c$$

$$J \frac{1}{J} = 1$$

() Einstein summation convention.

index occurs twice \rightarrow subscript \downarrow \Rightarrow sum over
 \searrow superscript \leftarrow the $\sum_{1 \leq i \leq N}$

$$dx'^a = \frac{\partial x'^a}{\partial x^b} dx^b$$

3. Local geometry of Riemannian manifolds.

$ds^2 = \underline{g_{ab}}(x) dx^a dx^b$. quadratic of the coordinate differentials.

$$\Delta s^2 = \int_A^B ds^2$$

$ds^2 > 0$ Riemannian.

$ds^2 < 0$. pseudo-Riemannian. η

Metric

$g_{ab} \Rightarrow$ chosen to be symmetric.

$$g_{ab} = \frac{1}{2} (g_{ab} + g_{ba}) + \frac{1}{2} (g_{ab} - g_{ba})$$

$$(g_{ab} - g_{ba}) dx^a dx^b = \underbrace{g_{ab} dx^a dx^b - g_{ba} dx^b dx^a}_{=0}$$

$$g'_{cd}(x') = g_{ab}(x(x')) \frac{\partial x^a}{\partial x'^c} \frac{\partial x^b}{\partial x'^d}$$

Example 1. 2-sphere in \mathbb{R}^3

Consider the 2-sphere embedded in \mathbb{R}^3 ,
the embedding space has $ds^2 = dx^2 + dy^2 + dz^2$

$$x^2 + y^2 + z^2 = a^2 \quad (1)$$

$$2x dx + 2y dy + 2z dz = 0.$$

$$dz = - \frac{(x dx + y dy)}{z} = \frac{-(x dx + y dy)}{\sqrt{a^2 - x^2 - y^2}}$$

$$ds^2 = dx^2 + dy^2 + \frac{(x dx + y dy)^2}{a^2 - (x^2 + y^2)}$$

$$x = \rho \cos \phi \quad y = \rho \sin \phi.$$

$$x dx + y dy = \rho d\rho$$

$$ds^2 = \frac{a^2 dp^k}{a^2 - p^k} + p^k d\phi^k$$

e.g. 3-sphere in \mathbb{R}^4 .

$$x^4 + y^4 + z^4 + w^4 = a^4.$$

$$\Rightarrow \text{diff } x dx + \dots = 0.$$

dw

\downarrow

$$ds^2 = dx^2 + dy^2 + dz^2 + \dots$$

\Downarrow

$\rho + \theta + \phi$

$$ds^2 = \frac{a^4}{a^4 - r^4} dr^2 + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2$$

line element.

$$a \gg r \quad a \rightarrow \infty.$$

$$\frac{a^4}{a^4 - r^4} \approx \frac{a^4}{a^4} = 1.$$

\Rightarrow 3D Euclidean spherical coordinates.

4 length & volumes,

$$\text{length, } d^4 = a \cdot dx^a dx^b.$$

$$L_{AB} = \int_{u_A}^{u_B} \sqrt{|g_{ab} \frac{dx^a}{du} \frac{dx^b}{du}|} du.$$

wl:

$$ds^2 = g_{11} (dx^1)^2 + g_{22} (dx^2)^2 + \dots + g_{NN} (dx^N)^2$$

$$\left(\begin{array}{l} dV = \sqrt{|g_{11} g_{22} \dots|} dx^1 dx^2 \dots \quad 2D. \end{array} \right.$$

$$\left. \begin{array}{l} > ND \quad dV = \sqrt{|g_{11} g_{22} \dots g_{NN}|} dx^1 dx^2 \dots dx^N \end{array} \right.$$

$$\Rightarrow dV = \sqrt{|g|} dx^1 dx^2 \dots dx^N.$$

$$dx^1 dx^2 \dots dx^N = J dx^1 \dots dx^N$$

$$J = \det \left(\frac{\partial x^a}{\partial x'^b} \right)$$

$$g'_{ab} = \frac{\partial x^c}{\partial x'^a} \frac{\partial x^d}{\partial x'^b} g_{cd}$$

$$g' = g/J^2$$

(dV \Rightarrow invariant)

eg 2-sphere in \mathbb{R}^3 .

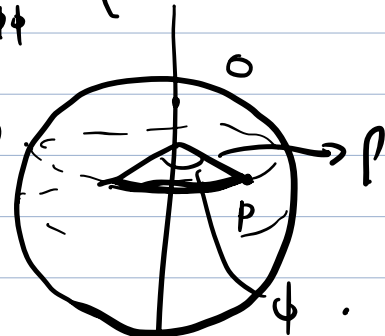
$$ds^2 = \frac{a^2 d\theta^2}{\dots} + r^2 d\phi^2$$

$$\frac{a^2 - \rho^2}{a^2}$$

$$g_{\rho\rho} = \frac{a^2}{a^2 - \rho^2} \quad g_{\phi\phi} = \rho^2$$

The distance from center O
to perimeter along curve

$$\phi = \text{const}$$



$$D = \int_0^R \frac{a}{(a^2 - \rho^2)^{1/2}} d\rho = a \sin^{-1}\left(\frac{\rho}{a}\right)$$

$$A = \int_0^{2\pi} \int_0^R \frac{a^2}{\sqrt{a^2 - \rho^2}} \rho d\rho d\phi = 2\pi a^2 \left(1 - \sqrt{1 - \left(\frac{R}{a}\right)^2}\right)$$

5. Local Cartesian coordinate.

On Riemannian manifold ($ds^2 > 0$)

it is generally not possible to choose

coordinates s.t. the line element takes

Euclidean form at every point (ds^2)



We can always find coordinates s.t. at p

$$g_{ab}(p) = \delta_{ab} \quad \text{and} \quad \frac{\partial g_{ab}}{\partial x^c} \Big|_p = 0.$$

$$g_{ab} = \delta_{ab} + O[(x-x_p)^2]$$

\Rightarrow local approx.

6. Riem $(ds^2 \gg)$ \Rightarrow Pseudo-Riem $(ds^2 \ll)$

$$g_{ab}(p) = \eta_{ab}$$

$$\eta_{ab} = \text{diag}(+1, -1, -1, \dots)$$

~~from~~

$$ds^2 = d(ct)^2 - dx^2 - dy^2 - dz^2$$

in Minkowski spacetime.